



Albertus Magnus College

Course Code and Title: CIS 301 –C: Technology and the Arts

Course Description: This course includes all forms of creative expression and their evolution through digital technology. It demonstrates the connection between the arts, humanities and technology that continue to influence today's digital society. This course is generally offered every other semester. This course meets the course requirement and General Education choice for Part C. 3 credits.

PROGRAM AND COURSE OFFERING INFORMATION

Program: Computer Information Systems (CIS)

Session (Mod or Semester): Typically offered twice per year

Delivery method: This course is FULLY ONLINE.

Number of Credits: 3

Textbook and Supplementary Readings: No required textbook. All readings and supplementary materials will be posted on the course eLearning page.

INSTRUCTOR INFORMATION

Name: David Garaventa

College eMail: dgaraventa@albertus.edu

Office Hours: Aquinas Hall room 328 – I have wide availability, depending on the semester and the day of the week. I strongly recommend that you reach out to me with any questions or issues using the contact information below:

Office phone: (203) 773-8563

eMail: dgaraventa@albertus.edu

Tradition of Honor: As a member of the Albertus Magnus College Community, each student taking this course agrees to uphold the principles of honor set forth by this community, to defend these principles against abuse or misuse, and to abide by the regulations of the College. To this end, every student must write and sign the following statement at the end of each examination: *“I declare the Honor Pledge.”*

Intellectual Honesty: Plagiarism is a serious offense against academic integrity and intellectual honesty. In completing written assignments, the student must work independently unless the class instructor indicates otherwise. It is important for students to understand that they must reference the sources for all direct quotes, for the rephrasing of information from an outside source, and for ideas borrowed from readings. Students will be required to use APA format when referencing sources. Failure to cite appropriate references in any of these instances results in an act of plagiarism, intentional or unintentional. If it has been determined that a student plagiarized a written assignment, the student may be dismissed from the program. The instructor will report instances of plagiarism to the college administration.

Writing Guidelines: The writing guidelines for this course will follow the American Psychological Association's (APA) or MLA style format standards – choose whichever format is applicable to your major and usual citation format. Referenced pages must be correctly formatted and alphabetized; sources must be appropriate to the assignment, correctly cited, and traceable; and the number of citations and sources must be adequate for each paper.

Appropriate Classroom Conduct: Students are expected to show a respect for order, the rights of others, and to exemplify a sense of honor and integrity in the classroom. Student conduct is considered an integral part of the educational process. Therefore, no student should be denied the right to learn as a direct result of disruptions in the classroom. Active learning, open inquiry, and the free expression of informed opinion are the foundations of a liberal education at Albertus Magnus College. However, student behavior that interferes with an instructor's ability to conduct the class is prohibited. Students are expected to be considerate and respectful of the rights, views, and interests of other students and faculty. The faculty member will take appropriate action if students do not abide by these rules.

Accommodations for Special Needs: Please advise the instructor of the need for any special accommodations at the beginning of the semester. Those students seeking accommodation based on disabilities should provide a Faculty Contract Sheet obtained through the Academic Development Center in Aquinas Hall, 203-773-8590. [Click here to access information on special needs accommodations at Albertus](#) (myAlbertus login required)

Library and Information Services Component: This is a critical component of this course. Throughout the mod, students will access relevant scholarly educational materials using both print and electronic library resources. [Click here to access the Albertus library website and catalog](#) (myAlbertus login required)

Blended and Online Course Etiquette: Please click the following link to review the Albertus policies regarding proper etiquette for interaction in all blended and online coursework: [Link to Albertus' Netiquette Guide](#)

COURSE GRADING AND ATTENDANCE POLICIES

Attendance Policy: Students are expected to participate in each week's online session. Each week will include discussion, demonstrations and application of instructional technology concepts. Missing a session or a week will result in missing important course materials. Although absences happen, it is expected that the student will notify the instructor prior to any absence, and will make efforts to get missed materials from classmates and eLearning. Frequent and unexcused absences will affect a student's grade and their ability to be successful in this course.

On-line Attendance Policy: This is an FULLY ONLINE course – meaning that all class sessions will take place on eLearning. Students do NOT need to be online on a specific day and time, but failing to complete online activities before the due date and time will result in students being marked "absent" for the online class session.

Timely completion of specific online activities (discussion forums, assignments, etc.) will be used as the criteria for being marked "present" for the online class sessions. Even a previously arranged online absence is still an absence and any missed participation points can NOT be made up.

Any issues with course access should be immediately brought to the attention of the Albertus ITS department at its-help@albertus.edu. Or by calling the help desk at: 203-773-0205

Expectations Regarding Assignment Due Dates:

All assignments are due on the designated date and time. In addition to the attendance policies above, there will be late

penalties for any assignments that are not submitted by the assigned date and time. Assignments not posted by the designated time will be reduced one letter grade for each week that they are late. If the assignment is submitted more than four weeks late, it will no longer be accepted and you will receive a Zero for that assignment.

Late work is accepted. Because of the way course grades are aggregated, it is always better to turn in late work for some credit rather than not turning in anything at all for no credit. But I am also flexible if you are proactive and professional. If you find that you need an extension, just ask. In most cases, I will grant you some extra time to complete the work....but you need to ask! If you don't ask, I can't help.

Grading Policy and Methods of Assessment:

Elements:	% of Grade
Weekly Attendance, Participation and Online Engagement	25%
Weekly Assignments	50%
Final Project	15%
Course Self-Reflection	10%
TOTAL:	100%

COURSE LEARNING OUTCOMES

Learning Outcomes:

By completion of this course, each student should:

- Have gained a perspective or have developed your perspective on the impact of technology on our culture and/or on the self;
- Have developed a theory about the relationship between art and technology;
- Have found that artwork is an effective mode of giving insight into our relationship with technology and have honed skills to interpret these works intelligently;
- Have thought about the ethical issues regarding modern technology;
- Have conveyed precise ideas in response to the topics in this course through an interdisciplinary lens.

An Important Note About the Accelerated Online Course Model

It is important to recognize that this is a highly accelerated, 8 week, fully online course. Most week, there will be three things to accomplish each week in addition to readings/viewings/listenings to the course materials. You will have an activity due by Tuesday evening (counts as Tuesday's attendance), an activity due by Thursday evening (counts as Thursday's attendance) and a weekly homework assignment due by Sunday at midnight. Each

week will be consistent so that you can plan accordingly!

Course Scope and Sequence:

As a general rule, we will explore the following topics through two different lenses (these are further elaborated on in eLearning):

- 1) The artistic expression of technology and its impact on society through various mediums.
- 2) The ways that technological advances have furthered the artists' abilities of self-expression.

For example, when we look at the topic of painting we will look at examples of artists and their work which express the impact of technology on our lives; but we will also explore various technological advances which have allowed painters to better their craft and improve their work.

Week 1: Course Introduction and Art Appreciation

Unit 1: Technology and the Visual Arts.

For this course, Visual arts will include Painting, Drawing, Sculpture and Photography. We will spend approximately two weeks on each unit.

Weeks 2 & 3: Painting, Drawing, Photography & Sculpture

Topics to be covered:

- Course introduction
- Discussion of “what is technology?” What is “art?”
- Paintings depicting technology and its impact on society
- Major technology breakthroughs for painting
- Drawings and expression of technological changes
- How technology has empowered artists who draw
- Major technological advances that evolved the art of photography
- Photography of technology and society
- Advances in mediums that evolved the expression of sculpture
- Exploration of sculptures of technology

Unit 2: Technology and the Performance Arts.

For this course, Performance Arts will include Dance, Music, Films, Theater and Magic. We will spend approximately one week on each form of expression.

Weeks 4 & 5: Dance, Music, Film & Theater

Topics to be covered:

- Interpretive dance as a vehicle for technology expression

- Technology advances which enable the evolution of dance
- Technology's impact on bands, promotion and music sales
- Musical expression of technology and society
- Cinematography and advancing film creation
- Technology and the future expressed through film
- Theater and plays representing technology in society
- Advances in theater and performing arts that advanced the efforts of music

Unit 3: Technology and the Applied Arts.

For this course, Applied arts will include Craft, Architecture, Interior Design and Fashion. We will spend approximately two weeks on these forms of expression.

Weeks 6 & 7: Crafts, Architecture, Design and Fashion

Topics to be covered:

- Innovative craft opportunities enabled by technology
- Crafts reflecting technology's impact
- Engineering advances empowered by advanced technology design
- Architecture reflecting life in a digital world
- Technology as a design element
- Artistic design as a means of channeling technology
- Advanced fabrics and materials
- Incorporating technology as a design element in fashion

Week 8: Course Closure and Wrap Up

A Note on the Final Project (due at the end of week 8):

I will give you the full details as we get further into the semester, but in the meantime I wanted to give you some idea on what to be thinking about. Essentially your final project should merge technology and art. I am open to how you express your learning and what topic you choose to study. Ideally you would use technology in some form to represent a topic related to art. So, it could include using a digital tool to create a piece of art; it could be developing a digital timeline of the history of painting. It could be developing a podcast that discusses the relationship between technology and art. It could be a short video related to one of the topics that we covered. Essentially, it could be (almost) anything that connects the themes of art and utilizes technology as a means of creating, delivery and/or expression of the theme. Hopefully this helps give you food for thought....to be continued!