

Course Syllabus

DMK401: Fundamentals of Web Design

Syllabus Overview

This syllabus contains all relevant information about the course: its objectives and outcomes, the grading criteria, the texts and other materials of instruction, and weekly topics, outcomes, assignments, and due dates. Consider this your roadmap for the course. Please read through the syllabus carefully and ask questions if you would like anything clarified. Please print a copy of this syllabus for reference.

Course Description

3 Credits

Prerequisite: None

This course is designed to instruct students on modern website construction and design. The course will survey techniques and tools for using images and layout to present clean, clear and efficient pages to meet business objectives. Students will review existing literature and websites with an eye towards finding out what works, and what does not.

The course will provide a foundation of traditional principles of visual design, digital tools and techniques compatible with designing sites for online, tablet and mobile platforms. Students will learn basic HTML/CSS/Javascript coding and will be introduced to popular web design and graphics programs including the content management system (Wordpress, Wix, Weebly), landing pages and Paint.net.

Course Outcomes

At the completion of this course, students should be able to:

- Utilize basic HTML and Cascading Style Sheets elements.
- Illustrate the components that make an engaging website.
- Explain the role of content management systems.
- Analyze the interactive, multimedia, Web 2.0, and communication environments, including issues of diversity and inclusiveness.
- Create Web sites that are functional and well designed.
- Develop engaging multimedia to accompany sites.

Communication with Your Instructor

You will receive a welcome email from your instructor prior to the start of class. This email will contain your instructor's contact information. Your instructor will also be communicating with you via several methods in the course, including:

- Announcements This communication tool, located on the navigation menu within your course
 in Canvas, contains important updates. Be sure to check for new announcements from your
 instructor each time you access your course.
- **Q&A** Use this discussion board, located on the Home screen in your course, to communicate with your instructor and classmates regarding general course questions (i.e. missing links, assignment clarification, etc.).
- **Inbox** Use the Inbox, located in the top right corner of Canvas, to send a message to your instructor or classmates.

Materials and Resources

Required Text:

Williams, A. (2017). Wordpress for Beginners 2017. Retrieved from <u>Amazon Digital Services LLC</u>. ISBN-10: 1539911128 | ISBN-13: 978-1539911128

Bookstore Information

The bookstore can be accessed from the left-hand navigation of any Canvas course.

Library Services

Detailed information about the eLibrary can be found in the Student Resource Center. This is a course that all students have access to during their academic career.

Canvas Help Desk and Technical Questions

If you experience technical issues in your course, please contact the Canvas Help Desk by clicking the Help link (top right corner within Canvas). There are 3 ways to contact them:

- Phone (888-628-2749)
- Live chat
- Report a problem (submit a ticket)

Be sure to notify your instructor of any technical difficulties you are experiencing.

Additional resources are available in the Student Resource Center and the Canvas Guides website:

Weekly Schedule

Week 1	Web Design Techniques and Strategies
Outcomes	 Describe web design strategies. Utilize web-based technologies. Create a simple website using Wix.com.
Readings	 How the web works 11 web design trends to watch in 2018 How to design your first wireframe
	 10 Wireframing Tools to make great websites and make great design decisions
Lectures	Course Introduction with Dr. J
Multimedia	Students speak: ePortfoliosWhat is a wireframe?
Discussion	The good, the bad and the ugly
Assignment	Wix the Web

Week 2	Getting started with HTML	
Outcomes	 Demonstrate the basics of HTML including elements, attributes and images. Describe how browsers interpret HTML documents. Explain the relationship between HTML and Cascading Style Sheets. Explore new ways to create web content using a site builder (Weebly) and Blogger. 	
Readings	 Creating a simple page Marking up text Adding links Adding images 	
	 HTML4 and HTML5 tutorial HTML 	
Lectures	Simple HTML with Dr. J	
Multimedia	HTML5 tutorial for beginners - Part 1 of 6	
Discussion	Blogging	
Assignments	www.WEEBLY.com	

Week 3	Managing Images Online	
Outcomes	 Demonstrate photo editing techniques and strategies that create engaging graphic sites. Explain the role of copyright in relation to online images. Explain the difference between image file types (JPG, GIF, PNG, and SVG). Create a simple logo using Adobe Photoshop CC. Explain the difference between open source photo editors and Photoshop. 	
Readings	 W3Schools HTML Web graphics basics Graphic Design Basics Web Design Basics and Modern Trends Images in HTML 	
Lectures	Paint.net with Dr. J	
Multimedia	 Photoshop for beginners part 1 Beginners Photoshop basics part 2 How to edit a photo in Photoshop What is Photoshop CC? Removing a person from the background with masking Swapping heads in a family portrait Introducing adjustment layers Improving tonal quality with levels Removing skin blemishes with the healing brushes Non-destructive crops Adobe Camera Raw as a filter Photoshop visual dictionary Adobe Tutorials 	
Discussion	Who Owns Who?	
Discussion	Logo Logic	
Assignment	Create a basic HTML	

Week 4	Advanced HTML	
Outcomes	 Show the importance of using tables in effective web design Explain how to collect data from visitor using online form technologies Summarize how HTML5 differs from previous versions Illustrate the role of APIs for web developers. 	
Readings	 Difference between HTML and XHTML What is HMTL 5 	
Lectures	Tables with Dr. J	
Multimedia	 HTML5 tutorial for beginners - part 1 of 6 - Getting started What is open? A simple description of APIs What are APIs? 	
Discussion	Survey ShareTable Challenge	
Assignments	Table Challenge	
Quiz	HTML Quiz	
Week 5	Dynamic Web Design	
Outcomes	 Apply API to Web Design Experiment with the basic functions of Javascripting and Cascading Style Sheets in Web Design Compare Responsive Web Design (RWD) to other common web design approaches 	
Readings	Cascading style sheet	
Lecture	CSS with Dr. J	
Multimedia	 Responsive web design tutorial and explanation CSS tutorial for beginners - part 1 of 4 - Applying styles 	
Discussion	Building a landing page	
Assignment	API Exploration	

Week 6	Getting started with Wordpress	
Outcomes	Create a website using Wordpress	
Readings	WordPress for Beginners, 2017.	
Lectures	Simple Wordpress with Dr. J	
Multimedia	How to build a website with WordPress 2019	
Discussion	Wordpress Experience	
Assignments	Your Wordpress	
Quiz	Refer to your course	
Week 7	Wordpress Plug-ins	
	 Explain the role of plug-ins in web design Describe the features and installation process for commonly used Wordpress Plug-ins. 	
Readings	WordPress for Beginners, 2017.	
Multimedia	 WooCommerce Visual Composer Wordpress Tutorial 	
Assignment	Mail Chimp	
Discussion	Digital campaign	
Week 8	The Week of YAH!	
Reading	WordPress for Beginners, 2017.	
Assignment	You Are Hired! Website Contest	
Lecture	Website Contest	

Grading and Evaluation

Your grades will reflect the way in which you present and support your topics and positions in the various learning activities used in this course. The grades will be based on the quality and quantity of your comments and responses in the various activities.

Be sure to review the discussion and assignment rubrics in the course for specific grading criteria.

The various graded activities are weighted as follows:

Course Element	% of Final Grade
Assignments	25%
Assignments (pass/fail)	10%
Website Contest Submission	15%
Discussions	20%
Quizzes	30%
Total	100%

Students will be expected to meet all the deadlines of the class as indicated throughout the course and in the syllabus. This is primarily so we don't get behind in the course. In addition, discussions cannot overlap from one week to the next. This is to ensure that all discussions and submissions take place within the week they are scheduled in order to be of value to the entire class as well as to help you not get behind. If there are extenuating circumstances, you will need to communicate that to the instructor and make arrangements accordingly, if appropriate.

Late Assignments: Exceptions are to be determined by the instructor on a case-by-case basis. There will be no opportunities for extra credit.

Learner Success Guidelines

These guidelines are provided to help you succeed in your coursework:

- Participate in the class introduction activity on the first day of class.
- Submit ALL assignments by the posted due dates and times.
- Check your emails daily.
- Contact Portal Help for logon problems or Canvas Help for technical issues with Canvas.
- Participate fully in all threaded discussions.
- Contact your instructor if you have questions about an assignment or need additional help completing your work successfully.

Academic dishonesty is grounds for dismissal from the program.

Academic Policies

The following Academic Polices can be found in the Student Resource Center.

- Grading Criteria
- Reasonable Accommodations Policy

DMK401 Fundamentals of Web Design

- Student Attendance Policy
- Academic Honesty and Integrity Policy
- Student Engagement and the Granting of Academic Credit
- Copyright Policy

Caveat

The above schedule, content, and procedures in this course are subject to change. All policies are superseded by the latest College Catalog available on our website: https://www.cambridgecollege.edu/student-rights-complaints-grievances/student-code-conduct